

Masterclass How To Create & Deliver a Great Sales Pitch

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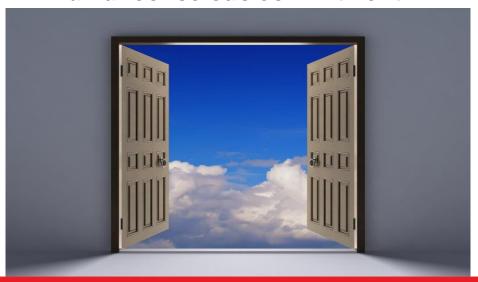






How to Create & Deliver a Great Sales Pitch

A Pitch is the hinge on which the door opens to prompt DECISIONS which are made with an unconscious commitment



CONTENT

1. CREATION

Disruptive Seduction
Types of Sales Pitch
Stage, Script & Story
Structure: Problem to Solution
The ONE BIG thing

2. DELIVERY

First Impression
Confidence
Psychology
Language
Conclusion

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CREATION DISRUPTIVE SEDUCTION

EVERYTHING YOU DO IS A MATTER OF PRESENTATION AND PERSUASION!!

UNDERSTAND THEIR PRIMAL FEELINGS

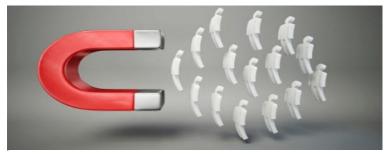
- 1. The desire that leads to an intention (predation, pursuit or ownership) <u>cannot be measured logically</u>

 Don't feed them Numbers!!
- 2. 'Spin a web' of sensual subtlety to engage feelings Feed them Stories!!

EMOTIONS are more persuasive than **FACTS**And **VISION** is more influential than **MISSION**

YOU CANNOT BORE SOMEONE INTO SAYING "YES"

At APPLE COMPUTERS product development must engage the senses before it can gratify the intellect



SEDUCTION IS ALWAYS A CHALLENGE TO AN EXISTING ORDER

.... THE FASCINATION OF SEDUCTION REQUIRES CONSENT

SO IF YOU HAVE THEM LISTENING THEN THEY WANT TO BE SEDUCED!!

AND MODESTY WITH INDIFFERENCE
IS A POWERFUL STIMULUS TO
SEDUCTION











CREATION – TYPES of SALES PITCH KNOW WHICH SALES PROCESS IS ENGAGED WITH WHICH PROSPECTS

ELEVATOR PITCH – 10 secs introduction

APPOINTMENT PITCH – get a meeting

MEETING PITCH 1-2-1 – get a commitment

PRESENTATION PITCH – get a RFP or SALE















CREATION – STAGE, SCRIPT & STORY

IN THE THEATRE OF THE HEART (Your STAGE)
THEIR DECISIONS WILL BE BASED ON
EMOTIONAL FACTORS LIKE:

TRUST, HOPE, CONFIDENCE, EXCITEMENT ASPIRATIONS, DESIRE, VISION, LOVE

ASK THE LEADING QUESTIONS

THE SCRIPT ALWAYS ATTRACTS THE BEST ACTORS
SHAPE YOUR PITCH WITH STORIES









CREATION PROBLEM to SOLUTON

THE PROBLEM

FOCUS ON THE PROBLEM (NOT THE DATA!!!) ASK then DEFINE, DISCUSS, DELIBERATE

ASSUME A DOCTOR'S ROLE & DISCUSS THE ILLNESS'S (PROBLEM) SYMPTOMS FOR DIAGNOSIS
ELABORATE & DRAMATISE – RESEARCH + STATISTICS + ANECDOTES

MAKE THEM FEEL MISREABLE ABOUT THE PROBLEM – THE BIGGER THE PROBLEM THE MORE VALUABLE THE SOLUTION

THE SOLUTION

HAVE A PRAGMATIC SOLUTION BUT UNDRESS IT SLOWLY (STRIPTEASE IT)

IT'S ABOUT COMMITMENT (NOT ORIGINALITY)
AND THE PASSION OF DELIVERY
THE PITCHER IS ON TRIAL NOT THE
PRESENTATION – THEY MUST TRUST YOU B4
THE SOLUTION

REASSURE THINGS WILL NOT GO WRONG (RATHER THAN PROMISE THINGS WILL GO RIGHT)
AND HAVE ONE POWERFUL CENTRAL IDEA

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CREATION – THE ONE BIG THING

A PITCH MUST HAVE A POWERFUL IDEA AT ITS CORE

THE CENTRAL IDEA MUST BE CRYSTAL CLEAR, SIMPLE, CRISP & MEMORABLE

THEY CAN FORGET EVERYTHING ELSE BUT MUST REMEMBER THE ONE BIG POWERFUL CENTRAL CORE IDEA.

NOTHING CAN BE MORE COMPELLING AND CONVINCING
THAN A PITCH THAT HAS ONE BIG SOLUTION AT ITS
HEART.

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DELIVERY – FIRST IMPRESSION for IMPACT

SPONTANEOUS ASSESSMENT OF:

STATUS CLOTHES GROOMING SEX **AGE** SIZE **BODY LANGUAGE SPEECH**





IT'S AN ACT - SO MAKE EVERY ENCOUNTER A WORK OF ART









DELIVERY – FIRST IMPRESSION DRESS

- RESPECT
- CARE
- CULTURE



The more sophisticated the audience, the less the appeal of decoration

The less sophisticated the audience, the more the appeal of decoration

Eric Hobsbawm











DELIVERY - FIRST IMPRESSION

- SMILES & EYES
- HANDS
- FEET & MOBILITY
- PRESENTING





















DELIVERY CONFIDENCE



ATTRIBUTES to CULTIVATE

COMPLETE SELF ACCEPTANCE

Which means you are not scared of being wrong

NEVER:

EXPLAIN - COMPLAIN - BLAME - APOLOGISE or MAKE EXCUSES

BE THE FIRST, BEST or DIFFERENT

TRUST YOURSELF – you know more than you think you do!

TAKE RISKS & MAKE YOURSELF DO WHAT YOU FEAR

LAUGHTER MAKES IT FUN

SPECIALISE (10000 Hours) – become an expert in anything!!

BE AN EQUAL & NEVER A SUPPLICANT (Don't try too hard)









DELIVERY – THE PSYCHOLOGY OF A PITCH

They have something you want and you have something they want



OBJECTIVE
TO TRANSFER THE POWER FROM THE AUDIENCE TO
THE PITCHER

PROCESS

1. REDUCE THEIR FEAR OF GIVING AWAY POWER
2. MAKE IT SAFE TO SAY 'YES'
3. OFFER THEM SOMETHING ENTICING THAT
MAKES THEM WANT TO SAY YES

BALANCE REASSURANCE WITH EXCITEMENT









DELIVERY - LANGUAGE PHRASES - CODING - BRAIN CHEMISTRY

WHEN LISTING BENEFITS: "..... Which means that....."

> **ASK QUESTIONS THAT HAVE** "YES" Answers

SEROTONIN & DOPAMINE Assure EASY Solutions Create WELCOME Expectations











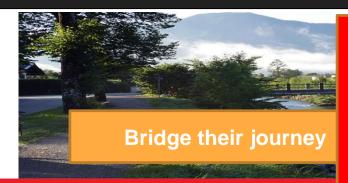
DELIVERY - CONCLUSION

REVIEW = SAY IT AGAIN

AVOID HANDOUTS

GET COMMITMENT

PREPARE A SHORT EVALUATION QUESTIONNAIRE & INCLUDE REQUEST FOR FOLLOW-UP CONTACT DETAILS & NEXT STEPS



AND REMEMBER: FIRST IMPRESSIONS CREATE IMPACT.... YET **FINAL IMPRESSIONS ARE LASTING!!**

THEY REMEMBER YOU FOR HOW YOU TAKE YOUR LEAVE!!

LAUGH & MAKE IT FUN & MEMORABLE!!

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REVIEW: SAYING IT AGAIN!!

- 1. **SEDUCTION**: Sensual Subtle and Emotional
- 2. TYPES: Elevator Approach 1-2-1 Presentation
- 3. SCRIPT: Write a Story
- 4. PROBLEM: Dramatise to emphasise
- 5. **SOLUTION**: The One Big Thing
- 6. FIRST IMPRESSION: Dress, Smiles, Eyes, Hands, Feet, Movement
- 7. **CONFIDENCE**: Specialisation & Self-Acceptance
- 8. PSYCHOLOGY: Power Transfer
- 9. LANGUAGE: Serotonin & Dopamine
- 10. CONCLUSION: Say it again make it fun, happy, memorable!







Thank You











